ARCAM rBlink — FAQ

When paired my rBlink LED turns blue but I get no audio - why is this?

The rBlink can detect if the bluetooth link is not synchronised accurately enough for the high quality jitter reduction circuit. Pause the music player until the rBlink LED goes purple (to indicate the paused state) and then re-start playback. This will cause the re-sync and audio will play.

I've previously paired with my rBlink but I can't reconnect and the LED is still purple - why is this?

A purple LED indicates a linked source is paused. In this case it is likely that another paired device is linked to the rBlink. As only one device can be connected at one time, find the device and turn off the bluetooth or disconnect from the rBlink.

I've paired with the rBlink already and gone out of range, now I'm back in range how do I reconnect?

The rBlink will reconnect automatically to a paired device in range at power up. If the rBlink is already powered up, to reconnect a previosuly paired device either select the rBlink in the bluetooth menu of your device or briefly (less than one second) press of the pairing button on the rBlink and this will intiate a reconnection.

I'm getting dropouts on my MAC, but other devices work fine, is there anything I can do about this?

OS X uses a low bit rate for Bluetooth audio by default, possibly to allow for maximum compatibility with all devices.

The easy way to fix it is to copy and paste this line into your terminal:

defaults write com.apple.BluetoothAudioAgent "Apple Bitpool Min (editable)" 40

40 is the quality which has worked in all known cases, but it may be necessary to increase as high as 58.