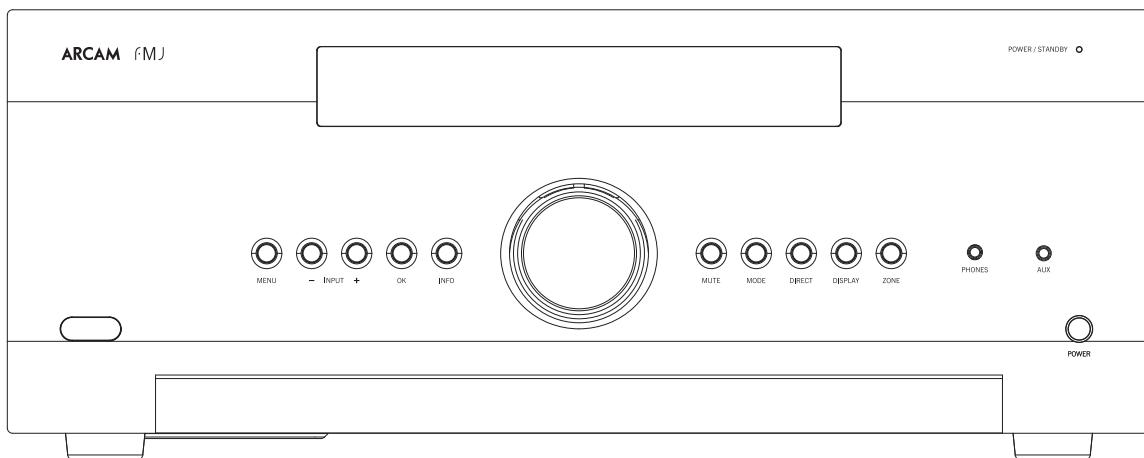


# ARCAM

## Custom Installation Notes: Serial programming interface and IR remote commands for Arcam AVR390/AVR550/AVR850/AV860/SR250



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# Applicability

## Changelog

- Issue A.0: First draft
- Issue B.0: Typo in command 0x43 fixed (R#1694)
- Issue C.0: Command 0x3F step size corrected (M#18990)
- Neural:X support
- AVR390/AV860 Added
- Treble - RC5 direct command corrected
- Issue D.0: Added reserved mode command. Added DTS Virtual:X command to IR & commands 0x10 & 0x11. Added IMAX ENHANCED to command 0x43 & created command 0x0C. Valid for unit code v7.13 and above.

# Controlling via RS232/NET

## Introduction

This document describes the remote control protocol for controlling via the RS232/NET interface. The AV implements virtual IR commands in order to simplify the protocol. Any operation that can be invoked using the IR remote control can be achieved over a control link using the Simulate RC5 IR command (0x08). See page 7 for details of this command. The RC5 IR code set is listed from page 26.

## Set-up

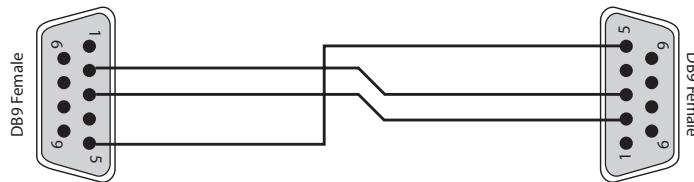
The AV must be correctly configured for Control; by default, Control is disabled for minimum standby power consumption. RS232 control can be enabled using the front panel: press and hold the front panel **DIRECT** button for 4 seconds until “RS232 CONTROL ON” is displayed on the VFD. Alternatively, Control for RS232 or IP can be enabled using the OSD menu. Press **AMP** followed by **MENU** on the remote control in order to access the setup menu. Use the cursor keys **◀ ▶ ▵ ▷** and **OK** to enter the General Setup menu and locate the option **Control**. Press **OK**, **▼** then **OK** to change this parameter to ‘On’. IP control is via port 50000 of the IP address of the unit (in the Network Settings menu).

## Conventions

- All hexadecimal numbers begin 0x.
- Any character in single quotes gives the ASCII equivalent of a hex value.
- <n> represents an unknown or variable number.

---

## Serial Cable Specification



The cable is wired as a null modem:

| Connector 1 pin | Connector 2 pin | Function     |
|-----------------|-----------------|--------------|
| 2               | 3               | Rx ← Tx      |
| 3               | 2               | Tx → Rx      |
| 5               | 5               | RS232 Ground |

## Data transfer format

- Transfer rate: 38,400bps.
- 1 start bit, 8 data bits, 1 stop bit, no parity, no flow control.

---

## Command and response formats

Communication between the remote controller (RC) and the AV takes the form of sequences of bytes, with all commands and responses having the same basic format. The AV shall always respond to a received command, but may also send messages at other times.

Each transmission by the RC is the following format:

<St> <Zn> <Cc> <Dl> <Data> <Et>

- St (Start transmission): 0x21 ‘?’
- Zn (Zone number): see below.
- Cc (Command code): the code for the command
- Dl (Data length): the number of data items following this item, excluding the ETR
- Data: the parameters for the command
- Et (End transmission): 0x0D

Each response by the AVR is the following format:

<St> <Zn> <Cc> <Ac> <Dl> <Data> <Et>

- St (Start transmission): 0x21 ‘?’
- Zn (Zone number): see below.
- Cc (Command code): the code for the command
- Ac (Answer code): see below.
- Dl (Data Length): the number of data items following this item, excluding the ETR
- Data: the parameters for the response of length n. n is limited to 255.
- Et (End transmission): 0x0D

The AV responds to each command from the RC within three seconds. The RC may send further commands before a previous command response has been received.

## Zone numbers

The following zone numbers are defined:

- 0x01 – Zone number 1. (Zone 1 is the master zone. Commands that appear zone-less refer to the master zone)
- 0x02 – Zone number 2.

## Answer codes

The following answer codes are defined:

- 0x00 – Status update.
- 0x82 – Zone Invalid.
- 0x83 – Command not recognised.
- 0x84 – Parameter not recognised.
- 0x85 – Command invalid at this time.<sup>1</sup>
- 0x86 – Invalid data length.

<sup>1</sup>Certain commands cannot be processed when the Setup Menu is being displayed. An answer code of 0x85 will be returned in these circumstances. Also, commands for tuner control cannot be processed when the tuner input is not selected, etc.

## State changes as a result of other inputs

It is possible that the state of the AV may be changed as a result of user input via the front panel buttons or via the IR remote control. Any change resulting from these inputs is relayed to the RC using the appropriate message type.

For example, if the user changed the front panel display brightness using the DISPLAY button on the front panel, a display message (defined below) would be sent to the RC. A similar action would be taken for all other state changes (including decode mode changes).

## Reserved Commands

---

Commands 0xF0 to 0xFF (inclusive) are reserved for test functions and should never be used.

## Example command and response sequence

As an example, the command to simulate the RC5 command “16-16”, volume up:

| STR  | ZONE | CC   | DL   | Data 1 | Data 2 | ETR  |
|------|------|------|------|--------|--------|------|
| 0x21 | 0x01 | 0x08 | 0x02 | 0x10   | 0x10   | 0x0D |

Assuming that the command was accepted by the AV Receiver and is being processed, the AV responds to this command with the following sequence:

| STR  | ZONE | CC   | AC   | DL   | Data 1 | Data 2 | ETR  |
|------|------|------|------|------|--------|--------|------|
| 0x21 | 0x01 | 0x08 | 0x00 | 0x02 | 0x10   | 0x10   | 0x0D |

---

## AMX Duet™ Support

The AV shall be fully compatible with AMX Duet™ Dynamic Device Discovery Protocol (DDDP). The following description of Dynamic Device Discovery comes from the AMX website ([www.amx.com](http://www.amx.com)). Dynamic Device Discovery is part of AMX's Duet™ platform, which combines the proven reliability and power of NetLinx with the extensive capabilities of the Java 2 Micro Edition (J2ME) platform. When integrating a serial or IP device from a manufacturer embedding the Dynamic Device Discovery Protocol (DDDP), Duet recognizes the device and loads the appropriate Duet module, which automatically installs the new device. AMX's NetLinx Master can then find and install the Duet device module either from a library on the master, from AMX's Web site, or from the manufacturer's Web site. Duet also allows for device swapping so that programming changes are not required when devices with DDDP are removed or replaced – a huge benefit for end users. The Duet platform is an extension AMX's InConcert® manufacturer partner program, which was developed to ensure seamless communication between partners' devices and the AMX control system.

Data is specified in the ASCII format. All ASCII characters between the quotes “” should be recognised/transmitted. “\r” is a carriage return (0x0D)  
Command: “AMX\r”

AV860 Response:

“AMXB<Device-SDKClass=Receiver><Device-Make=ARCAM><Device-Model=AV860><Device-Revision=x.y.z>\r”

AVR850 Response:

“AMXB<Device-SDKClass=Receiver><Device-Make=ARCAM><Device-Model=AVR850><Device-Revision=x.y.z>\r”

AVR550 Response:

“AMXB<Device-SDKClass=Receiver><Device-Make=ARCAM><Device-Model=AVR550><Device-Revision=x.y.z>\r”

AVR390 Response:

“AMXB<Device-SDKClass=Receiver><Device-Make=ARCAM><Device-Model=AVR390><Device-Revision=x.y.z>\r”

SR250 Response:

“AMXB<Device-SDKClass=Receiver><Device-Make=ARCAM><Device-Model=SR250><Device-Revision=x.y.z>\r”

Where

x.y.z = RS232 protocol version number.

# System Command Specifications

## Power (0x00)

Request the stand-by state of a zone.

### Example

Command/response sequence to request the power state of zone 1 where zone 1 has power on:

Command: 0x21 0x01 0x00 0x01 0xF0 0x0D

Response: 0x21 0x01 0x00 0x00 0x01 0x01 0x0D

| COMMAND: |                            |
|----------|----------------------------|
| Byte:    | Description:               |
| St       | 0x21                       |
| Zn       | Zone number                |
| Cc       | 0x00                       |
| Dl       | 0x01                       |
| Data     | 0xF0 – Request power state |
| Et       | 0x0D                       |

| RESPONSE: |   |
|-----------|---|
| Byte:     | Description:  |
| St        | 0x21  |
| Zn        | Zone number   |
| Cc        | 0x00  |
| Ac        | Answer code   |
| Dl        | 0x01  |
| Data      | 0x00 – Zone is in stand-by<br>0x01 – Zone is powered on |
| Et        | 0x0D  |

## Display Brightness (0x01)

Request the brightness of the front panel display.

### Example

Command/response sequence for requesting the brightness of the display where the display is off:

Command: 0x21 0x01 0x01 0x01 0xF0 0x0D

Response: 0x21 0x01 0x01 0x00 0x01 0x00 0x0D

| COMMAND: |                           |
|----------|---------------------------|
| Byte:    | Description:              |
| St       | 0x21                      |
| Zn       | 0x01                      |
| Cc       | 0x01                      |
| Dl       | 0x01                      |
| Data     | 0xF0 – Request brightness |
| Et       | 0x0D                      |

| RESPONSE: |   |
|-----------|---|
| Byte:     | Description:  |
| St        | 0x21  |
| Zn        | 0x01  |
| Cc        | 0x01  |
| Ac        | Answer code   |
| Dl        | 0x01  |
| Data      | 0x00 – Front panel is off<br>0x01 – Front panel L1<br>0x02 – Front panel L2 |
| Et        | 0x0D  |

## Headphones (0x02)

Determine whether headphones are connected.

### Example

Command/response sequence to request the headphone status where the headphones are not connected:

Command: 0x21 0x01 0x02 0x01 0xF0 0x0D

Response: 0x21 0x01 0x02 0x00 0x01 0x00 0x0D

| COMMAND: |  |
|----------|--|
| Byte:    | Description:                                       |
| St       | 0x21   |
| Zn       | 0x01   |
| Cc       | 0x02   |
| Dl       | 0x01   |
| Data     | 0xF0 – Request current headphone connection status |
| Et       | 0x0D   |

| RESPONSE: |   |
|-----------|---|
| Byte:     | Description:  |
| St        | 0x21  |
| Zn        | 0x01  |
| Cc        | 0x02  |
| Ac        | Answer code   |
| Dl        | 0x01 (Data length)  |
| Data      | 0x00 – Headphones are not connected.<br>0x01 – Headphones are connected |
| Et        | 0x0D  |

### **FM genre (0x03)**

Request information on the current station programme type from FM source in a given zone. If FM is not selected on the given zone an error 0x85 is returned.

#### **Example**

Command/response sequence to request the programme type on zone 1 where the programme type is “POP MUSIC”:

Command: 0x21 0x01 0x03 0x01 0xF0 0x0D  
 Response: 0x21 0x01 0x03 0x00 0x09 0x50 0x4F 0x50 0x20 0x4D  
 0x55 0x53 0x49 0x43 0x0D

| COMMAND:        |   |
|-----------------|---|
| Byte:           | Description:  |
| St              | 0x21  |
| Zn              | Zone number   |
| Cc              | 0x03  |
| Dl              | 0x01  |
| Data1           | Request information source:<br>0xF0 – FM program type |
| Et              | 0x0D  |
| RESPONSE:       |   |
| Byte:           | Description:  |
| St              | 0x21  |
| Zn              | Zone number   |
| Cc              | 0x03  |
| Ac              | Answer code   |
| Dl              | Data length <n>                                       |
| Data1 – Data<n> | The radio programme type in ASCII characters          |
| Et              | 0x0D  |

### **Software version (0x04)**

Request the version number of the various pieces of software on the AVR.

#### **Example**

Command/response sequence to request the RS232 protocol version (1.4):

Command: 0x21 0x01 0x04 0x01 0xF0 0x0D  
 Response: 0x21 0x01 0x04 0x00 0x03 0xF0 0x01 0x04 0x0D

| COMMAND:  |   |
|-----------|---|
| Byte:     | Description:  |
| St        | 0x21  |
| Zn        | 0x01  |
| Cc        | 0x04  |
| Dl        | 0x01  |
| Data      | 0xF0 – Request RS232 version<br>0xF1 – Request Host version<br>0xF2 – Request OSD version<br>0xF3 – Request DSP version<br>0xF4 – Request NET version<br>0xF5 – Request IAP version |
| Et        | 0x0D  |
| RESPONSE: |   |
| Byte:     | Description:  |
| St        | 0x21  |
| Zn        | 0x01  |
| Cc        | 0x04  |
| Ac        | Answer code   |
| Dl        | 0x03  |
| Data1     | Echo data from command  |
| Data2     | Major version number  |
| Data3     | Minor version number  |
| Et        | 0x0D  |

### **Restore factory default settings (0x05)**

Force a restore of the factory default settings.

#### **Example**

Command/response sequence to restore factory defaults:

Command: 0x21 0x01 0x05 0x02 0xAA 0xAA 0x0D  
 Response: 0x21 0x01 0x05 0x00 0x00 0x0D

| COMMAND:  |  |
|-----------|--|
| Byte:     | Description:   |
| St        | 0x21   |
| Zn        | 0x01   |
| Cc        | 0x05   |
| Dl        | 0x02   |
| Data1     | 0xAA (Confirmation data pattern to avoid accidental restore) |
| Data2     | 0xAA (Confirmation data pattern to avoid accidental restore) |
| Et        | 0x0D   |
| RESPONSE: |  |
| Byte:     | Description:   |
| St        | 0x21   |
| Zn        | 0x01   |
| Cc        | 0x05   |
| Ac        | Answer code  |
| Dl        | 0x00   |
| Et        | 0x0D   |

### **Save/Restore secure copy of settings (0x06)**

Force a restore of the secure copy of the settings. Note: If no secure copy has been made, this command will return an answer code of 0x85.

If the system is currently doing a save and another save is requested. The second save will fail silently. If a command 0x1E is being processed this command will fail with a answer code 0x85

#### **Example**

Command/response sequence to restore secure backup:

Command: 0x21 0x01 0x06 0x07 0x01 0x55 0x55 0x01 0x02 0x03 0x04 0xD

Response: 0x21 0x01 0x06 0x00 0x00 0x0D

| COMMAND: |   |
|----------|---|
| Byte:    | Description:  |
| St       | 0x21  |
| Zn       | 0x01  |
| Cc       | 0X06  |
| Dl       | 0x07  |
| Data1    | 0x00 – Save secure backup<br>0x01 – Restore secure backup         |
| Data2    | 0x55 (Confirmation data pattern to avoid accidental save/restore) |
| Data3    | 0x55 (Confirmation data pattern to avoid accidental save/restore) |
| Data4    | Pin digit 1   |
| Data5    | Pin Digit 2   |
| Data5    | Pin Digit 3   |
| Data7    | Pin Digit 4   |
| Et       | 0x0D  |

| RESPONSE: |              |
|-----------|--------------|
| Byte:     | Description: |
| St        | 0x21         |
| Zn        | 0x01         |
| Cc        | 0x06         |
| Ac        | Answer code  |
| Dl        | 0x00         |
| Et        | 0x0D         |

### **Simulate RC5 IR Command (0x08)**

Simulate an RC5 command via the RS232 port. An additional status message will be sent in most cases as a result of the IR command.

#### **Example**

Command/response sequence to RC5 16-17 (AVR volume down in zone 1):

Command: 0x21 0x01 0x08 0x02 0x10 0x11 0x0D

Response: 0x21 0x01 0x08 0x00 0x02 0x10 0x11 0x0D

| COMMAND: |                  |
|----------|------------------|
| Byte:    | Description:     |
| St       | 0x21             |
| Zn       | Zone number      |
| Cc       | 0x08             |
| Dl       | 0x02             |
| Data1    | RC5 System code  |
| Data2    | RC5 Command code |
| Et       | 0x0D             |

| RESPONSE: |                  |
|-----------|------------------|
| Byte:     | Description:     |
| St        | 0x21             |
| Zn        | Zone number      |
| Cc        | 0x08             |
| Ac        | Answer code      |
| Dl        | 0x02             |
| Data1     | RC5 System code  |
| Data2     | RC5 Command code |
| Et        | 0x0D             |

## Display Information Type (0x09)

Set the VFD display information type (where applicable).

The return data echoes the data sent.

### Example

Command/response sequence to set the display text to show the current FM radio text with FM playing in zone 2:

Command: 0x21 0x02 0x09 0x01 0x01 0x0D

Response: 0x21 0x02 0x09 0x00 0x01 0x01 0x0D

| COMMAND:  |  |
|-----------|--|
| Byte:     | Description:   |
| St        | 0x21   |
| Zn        | Zone number  |
| Cc        | 0x09   |
| Dl        | 0x01   |
| Data      | <b>For all sources:</b><br>0x00 – Set the display to Processing mode<br>0xE0 – Cycle though all displayable information.<br>0xF0 – Request the current display type<br><br><b>If the current source is FM:</b><br>0x01 – Set the display to Radio text<br>0x02 – Set the display to Genre<br>0x03 – Set the display to Signal strength<br>0x04 – Set the display to Bit rate<br><br><b>If the current source is DAB (AVR450/750 only):</b><br>0x01 – Set the display to Radio text<br>0x02 – Set the display to Genre<br>0x03 – Set the display to Signal quality<br>0x04 – Set the display to Bit rate<br><br><b>If the current source is NET/USB</b><br>0x01 – Set the display to Track<br>0x02 – Set the display to Artist<br>0x03 - Set the display to Album<br>0x04 – Set the display to audio type<br>0x05 – Set the display to rate |
| Et        | 0x0D   |
| RESPONSE: |  |
| Byte:     | Description:   |
| St        | 0x21   |
| Zn        | Zone number  |
| Cc        | 0x09   |
| Ac        | Answer code  |
| Dl        | 0x01   |
| Data      | The current display is returned, as for the command.   |
| Et        | 0x0D   |

### **Request current source (0x1D)**

Request the source currently selected for a given zone.

#### **Example**

Command/response sequence to request the current source for Zone 1 where the source is set to 'SAT':

Command: 0x21 0x01 0x1D 0x01 0xF0 0x0D  
Response: 0x21 0x01 0x1D 0x00 0x01 0x04 0x0D

| COMMAND: |              |
|----------|--------------|
| Byte:    | Description: |
| St       | 0x21         |
| Zn       | Zone number  |
| Cc       | 0x1D         |
| Dl       | 0x01         |
| Data     | 0xF0         |
| Et       | 0x0D         |

| RESPONSE: |  |
|-----------|--|
| Byte:     | Description:   |
| St        | 0x21   |
| Zn        | Zone number  |
| Cc        | 0x1D   |
| Ac        | Answer code  |
| Dl        | 0x01   |
| Data      | The current source in the indicated zone:<br>0x00 – Follow Zone 1<br>0x01 – CD<br>0x02 – BD<br>0x03 – AV<br>0x04 – SAT<br>0x05 – PVR<br>0x06 – VCR<br>0x08 – AUX<br>0x09 – DISPLAY<br>0x0B – TUNER (FM)<br>0x0C – TUNER (DAB) (AVR450/750 only)<br>0x0E – NET<br>0x0F – USB<br>0x10 - STB<br>0x11 - GAME |
| Et        | 0x0D   |

### **Headphone Over-ride (0x1F)**

Activate/deactivate the mute relays (does not zero the volume).

#### **Example**

Command/response sequence to activate the mute relays:

Command: 0x21 0x01 0x1F 0x01 0x01 0x0D  
Response: 0x21 0x01 0x1F 0x00 0x01 0x01 0x0D

| COMMAND: |  |
|----------|--|
| Byte:    | Description:   |
| St       | 0x21   |
| Zn       | Zone number  |
| Cc       | 0x1F   |
| Dl       | 0x01   |
| Data     | 0x00 – Headphone/Over-ride Clear (speakers muted if headphones present)<br>0x01 – Headphone/Over-ride Set (speakers unmuted if headphones present) |
| Et       | 0x0D   |

| RESPONSE: |              |
|-----------|--------------|
| Byte:     | Description: |
| St        | 0x21         |
| Zn        | Zone number  |
| Cc        | 0x1F         |
| Ac        | Answer code  |
| Dl        | 0x01         |
| Data1     | Relay state  |
| Et        | 0x0D         |

## Input Command Specifications

### Video selection (0x0A)

Changes the video input. Returns invalid (0x85) if OSD is showing setup screen.

#### Example

Command/response sequence to change the video source for zone 1 to 'PVR':

Command: 0x21 0x01 0x0A 0x01 0x03 0x0D

Response: 0x21 0x01 0x0A 0x00 0x01 0x03 0x0D

| COMMAND:  |  |
|-----------|--|
| Byte:     | Description:   |
| St        | 0x21   |
| Zn        | 0x01   |
| Cc        | 0x0A   |
| Dl        | 0x01   |
| Data      | Source:<br>0x00 – BD<br>0x01 – SAT<br>0x02 – AV<br>0x03 – PVR<br>0x04 – VCR<br>0x05 – Game<br>0x06 – STB<br>0x0F – Request current input |
| Et        | 0x0D   |
| RESPONSE: |  |
| Byte:     | Description:   |
| St        | 0x21   |
| Zn        | 0x01   |
| Cc        | 0x0A   |
| Ac        | Answer code  |
| Dl        | 0x01   |
| Data      | Response:<br>The current video source is returned, as for the command  |
| Et        | 0x0D   |

### Select analogue/digital (0x0B)

Select an analogue/digital audio input for the current source. Returns invalid (0x85) if OSD is showing setup screen.

#### Example

Command/response sequence to change the audio input to 'digital' in zone 1:

Command: 0x21 0x01 0x0B 0x01 0x01 0x0D

Response: 0x21 0x01 0x0B 0x00 0x01 0x01 0x0D

| COMMAND:  |  |
|-----------|--|
| Byte:     | Description:   |
| St        | 0x21   |
| Zn        | Zone number  |
| Cc        | 0x0B   |
| Dl        | 0x01   |
| Data      | 0x00 – Use the analogue audio for the current source.<br>0x01 – Use the digital audio for the current source (if available).<br>0x02 – Use HDMI for the current source (if available).<br>0x0F – Request the audio type in use for the current source. |
| Et        | 0x0D   |
| RESPONSE: |  |
| Byte:     | Description:   |
| St        | 0x21   |
| Zn        | Zone number  |
| Cc        | 0x0B   |
| Ac        | Answer code  |
| Dl        | 0x01   |
| Data      | Response:<br>0x00 – Analogue audio is in use for the current source.<br>0x01 – Digital audio is in use for the current source.<br>0x02 – HDMI audio is in use for the current source.  |
| Et        | 0x0D   |

## Output Command Specifications

### Set/Request Volume (0x0D)

Set or request the volume of a zone.

This command returns the volume even if the zone requested is in mute. The "Request Mute status" command can be used to discover if the zone is muted.

Response data format:

e.g. for volume 42dB: Data1=0x2A (42)

#### Example

Command/response sequence for setting the volume in Zone 1 to 45dB:

Command: 0x21 0x01 0x0D 0x01 0x2D 0x0D

Response: 0x21 0x01 0x0D 0x00 0x01 0x2D 0x0D

| COMMAND: |  |
|----------|--|
| Byte:    | Description:   |
| St       | 0x21   |
| Zn       | Zone number  |
| Cc       | 0x0D   |
| Dl       | 0x01   |
| Data     | 0x00 (0) – 0x63 (99) – Set the volume<br>0xF0 – Request the current volume |
| Et       | 0x0D   |

| RESPONSE: |   |
|-----------|---|
| Byte:     | Description:  |
| St        | 0x21  |
| Zn        | Zone number   |
| Cc        | 0x0D  |
| Ac        | Answer code   |
| Dl        | 0x01  |
| Data1     | Zone volume, integer value:<br>0x00 (0) – 0x63 (99) |
| Et        | 0x0D  |

### Request Mute status (0x0E)

Request the mute status of the audio in a zone.

#### Example

Command/response sequence to request the mute status of zone 1 where zone 1 is muted:

Command: 0x21 0x01 0x0E 0x01 0xF0 0x0D

Response: 0x21 0x01 0x0E 0x00 0x01 0x00 0x0D

| COMMAND: |                            |
|----------|----------------------------|
| Byte:    | Description:               |
| St       | 0x21                       |
| Zn       | Zone number                |
| Cc       | 0x0E                       |
| Dl       | 0x01                       |
| Data     | 0xF0 – Request mute status |
| Et       | 0x0D                       |

| RESPONSE: |  |
|-----------|--|
| Byte:     | Description:                                     |
| St        | 0x21   |
| Zn        | Zone number                                      |
| Cc        | 0x0E   |
| Ac        | Answer code                                      |
| Dl        | 0x01   |
| P2        | 0x00 – Zone is muted<br>0x01 – Zone is not muted |
| Et        | 0x0D   |

### Request direct mode status (0x0F)

Request the direct mode status on Zone 1.

#### Example

Command/response sequence to request the Direct mode status in zone 1 where the mode is direct:

Command: 0x21 0x01 0x0F 0x01 0xF0 0x0D

Response: 0x21 0x01 0x0F 0x00 0x01 0x01 0x0D

| COMMAND: |                             |
|----------|-----------------------------|
| Byte:    | Description:                |
| St       | 0x21                        |
| Zn       | 0x01                        |
| Cc       | 0x0F                        |
| Dl       | 0x01                        |
| Data     | 0xF0 – Request mode setting |
| Et       | 0x0D                        |

| RESPONSE: |   |
|-----------|---|
| Byte:     | Description:  |
| St        | 0x21  |
| Zn        | 0x01  |
| Cc        | 0x0F  |
| Ac        | Answer code   |
| Dl        | 0x01  |
| Data      | 0x00 – 'Direct mode' is off<br>0x01 – 'Direct mode' is on |
| Et        | 0x0D  |

## Request decode mode status — 2ch (0x10)

Request the decode mode for two-channel material in zone 1.

### Example

Command/response sequence to request the decode mode in zone 1 where the mode is Dolby Surround Mode:

Command: 0x21 0x01 0x10 0x01 0xF0 0x0D

Response: 0x21 0x01 0x10 0x00 0x01 0x04 0x0D

| COMMAND: |                            |
|----------|----------------------------|
| Byte:    | Description:               |
| St       | 0x21                       |
| Zn       | 0x01                       |
| Cc       | 0x10                       |
| Dl       | 0x01                       |
| Data     | 0xF0 – Request decode mode |
| Et       | 0x0D                       |

| RESPONSE: |   |
|-----------|---|
| Byte:     | Description:  |
| St        | 0x21  |
| Zn        | 0x01  |
| Cc        | 0x10  |
| Ac        | Answer code   |
| Dl        | 0x01  |
| Data      | 0x01 – Stereo<br>0x04 – Dolby Surround<br>0x07 – Neo:6 Cinema<br>0x08 – Neo:6 Music<br>0x09 - 5/7 Ch Stereo<br>0x0A - DTS Neural:X<br>0x0B - Reserved<br>0x0C - DTS Virtual:X |
| Et        | 0x0D  |

## Request Decode mode status — MCH (0x11)

Request the decode mode for multi-channel material in zone 1.

### Example

Command/response sequence to request the decode mode in zone 1 where the mode is Dolby Surround Mode:

Command: 0x21 0x01 0x11 0x01 0xF0 0x0D

Response: 0x21 0x01 0x11 0x00 0x01 0x06 0x0D

| COMMAND: |                            |
|----------|----------------------------|
| Byte:    | Description:               |
| St       | 0x21                       |
| Zn       | 0x01                       |
| Cc       | 0x11                       |
| Dl       | 0x01                       |
| Data     | 0xF0 – Request decode mode |
| Et       | 0x0D                       |

| RESPONSE: |   |
|-----------|---|
| Byte:     | Description:  |
| St        | 0x21  |
| Zn        | 0x01  |
| Cc        | 0x11  |
| Ac        | Answer code   |
| Dl        | 0x01  |
| Data      | 0x01 – Stereo down-mix<br>0x02 – Multi-channel mode<br>0x03 – DTS-ES / Neural:X mode<br>0x06 – Dolby Surround mode<br>0x0B - Reserved<br>0x0C - DTS Virtual:X |
| Et        | 0x0D  |

## Request RDS information (0x12)

Request RDS information from the current radio station in a given zone. If FM is not selected on the given zone an error 0x85 is returned.

### Example

Command/response sequence to request the RDS information on FM in zone 1, where the response is “Playing your favourite music”.

Command: 0x21 0x01 0x12 0x01 0xF0 0x0D  
 Response: 0x21 0x01 0x12 0x00 0x1C 0x00 0x50 0x6C 0x61 0x79  
 0x69 0x6E 0x67 0x20 0x79 0x6F 0x75 0x72 0x20 0x66  
 0x61 0x76 0x6F 0x75 0x72 0x69 0x74 0x65 0x20 0x6D  
 0x75 0x73 0x69 0x63 0x0D

| COMMAND:        |  |
|-----------------|--|
| Byte:           | Description:                                 |
| St              | 0x21   |
| Zn              | Zone number                                  |
| Cc              | 0x12   |
| Dl              | 0x01   |
| Data1           | Request information source:<br>0xF0 – FM     |
| Et              | 0x0D   |
| RESPONSE:       |  |
| Byte:           | Description:                                 |
| St              | 0x21   |
| Zn              | Zone number                                  |
| Cc              | 0x12   |
| Ac              | Answer code                                  |
| Dl              | Data length <n>                              |
| Data1 – Data<n> | The radio programme type in ASCII characters |
| Et              | 0x0D   |

## Request Video Output Resolution (0x13)

Request the Video Output Resolution of zone 1.

### Example

Command/response sequence to request the video output in zone 1 where the resolution is 1080p:

Command: 0x21 0x01 0x13 0x01 0xF0 0x0D  
 Response: 0x21 0x01 0x13 0x00 0x01 0x05 0x0D

| COMMAND:  |   |
|-----------|---|
| Byte:     | Description:  |
| St        | 0x21  |
| Zn        | 0x01  |
| Cc        | 0x13  |
| Dl        | 0x01  |
| Data      | 0xF0 – Request the video output.  |
| Et        | 0x0D  |
| RESPONSE: |   |
| Byte:     | Description:  |
| St        | 0x21  |
| Zn        | 0x01  |
| Cc        | 0x13  |
| Ac        | Answer code   |
| Dl        | 0x01  |
| Data      | 0x02 – SD Progressive.<br>0x03 – 720p.<br>0x04 – 1080i.<br>0x05 – 1080p<br>0x06 – ‘Preferred’<br>0x07 – Bypass<br>0x08 – 4k |
| Et        | 0x0D  |

## Menu Command Specifications

### Request menu status (0x14)

Request which (if any) menu is open in the unit.

#### Example

Command/response sequence to request which menu is open where the 'Trim' menu is open:

Command: 0x21 0x01 0x14 0x01 0xF0 0x0D

Response: 0x21 0x01 0x14 0x00 0x01 0x03 0x0D

| COMMAND:  |   |
|-----------|---|
| Byte:     | Description:  |
| St        | 0x21  |
| Zn        | 0x01  |
| Cc        | 0x14  |
| Dl        | 0x01  |
| Data      | 0xF0 – Request the open menu state  |
| Et        | 0x0D  |
| RESPONSE: |   |
| Byte:     | Description:  |
| St        | 0x21  |
| Zn        | 0x01  |
| Cc        | 0x14  |
| Ac        | Answer code   |
| Dl        | 0x01  |
| Data      | 0x00 – No menu is open<br>0x02 – Set-up Menu Open<br>0x03 – Trim Menu Open<br>0x04 – Bass Menu Open<br>0x05 – Treble Menu Open<br>0x06 – Sync Menu Open<br>0x07 – Sub Menu Open<br>0x08 – Tuner Menu Open<br>0x09 – Network menu Open<br>0x0A – USB Menu Open |
| Et        | 0x0D  |

### Request tuner preset (0x15)

Request the current tuner preset number. If the tuner is not selected on the given zone an error 0x85 is returned.

#### Example

Command/response sequence to request the preset number where the present number is 10 on zone 1:

Command: 0x21 0x01 0x15 0x01 0xF0 0x0D

Response: 0x21 0x01 0x15 0x00 0x01 0x0A 0x0D

| COMMAND:  |  |
|-----------|--|
| Byte:     | Description:   |
| St        | 0x21   |
| Zn        | Zone number  |
| Cc        | 0x15   |
| Dl        | 0x01   |
| Data      | 0x01 – 0x32 (1-50) number of required preset.<br>0xF0 – Request the current preset number. |
| Et        | 0x0D   |
| RESPONSE: |  |
| Byte:     | Description:   |
| St        | 0x21   |
| Zn        | Zone number  |
| Cc        | 0x15   |
| Ac        | Answer code  |
| Dl        | 0x01   |
| Data      | 0xFF – Currently no preset selected<br>0x01-0x32: (1-50) the current preset number.        |
| Et        | 0x0D   |

### Tune (0x16)

Increment/Decrement the tuner frequency in 0.05MHz steps (FM).

The returned frequency is calculated as follows:

FM freq. (MHz) = reported freq. (MHz)

FM freq. (kHz) = reported freq. (kHz)

For these reasons, this command may return values that cannot be translated into ASCII characters.

If the tuner is not selected on the given zone an error 0x85 is returned.

#### Example

Command/response sequence to increment the FM tuning from 85.0MHz to 85.05MHz in zone 1:

Command: 0x21 0x01 0x16 0x01 0x01 0x0D

Response: 0x21 0x01 0x16 0x00 0x02 0x55 0x05 0x0D

| COMMAND:  |   |
|-----------|---|
| Byte:     | Description:  |
| St        | 0x21  |
| Zn        | Zone number   |
| Cc        | 0x16  |
| Dl        | 0x01  |
| Data1     | 0x00 – Decrement tuner frequency by 1 step.<br>0x01 – Increment tuner frequency by 1 step.<br>0xF0 – Request the current tuner frequency. |
| Et        | 0x0D  |
| RESPONSE: |   |
| Byte:     | Description:  |
| St        | 0x21  |
| Zn        | Zone number   |
| Cc        | 0x16  |
| Ac        | Answer code   |
| Dl        | 0x02 (Data length)  |
| Data1     | FM: New frequency (MHz)   |
| Data2     | FM: New frequency (10's kHz)  |
| Et        | 0x0D  |

## **Request DAB station (0x18)**

Request the current DAB station selected. If DAB is not selected on the given zone, an error 0x85 is returned.

### **Example**

Command/response sequence to request the DAB station selection where the station is called "DAB STATION 2" in zone 1:

Command: 0x21 0x01 0x18 0x01 0xF0 0x0D

Response: 0x21 0x01 0x18 0x00 0x10 0x44 0x41 0x42 0x20 0x53 0x54 0x41  
0x54 0x49 0x4F 0x4E 0x20 0x32 0x20 0x20 0x20 0x0D

| COMMAND: |  |
|----------|--|
| Byte:    | Description:                           |
| St       | 0x21                                   |
| Zn       | Zone number                            |
| Cc       | 0x18                                   |
| Dl       | 0x01                                   |
| Data     | 0xF0 – Request the current DAB station |
| Et       | 0x0D                                   |

| RESPONSE:       |   |
|-----------------|---|
| Byte:           | Description:  |
| St              | 0x21  |
| Zn              | Zone number   |
| Cc              | 0x18  |
| Ac              | Answer code   |
| Dl              | Data length, fixed to 16 bytes (ASCII characters)   |
| Data1 – Data128 | The service label of the DAB station in ASCII characters.<br>The data is padded to 16 bytes with the space character (0x20) |
| Et              | 0x0D  |

## **Prog.Type/Category (0x19)**

Request information on the current station programme type from DAB source in a given zone. If DAB is not selected on the given zone an error 0x85 is returned.

### **Example**

Command/response sequence to request the programme type on zone 1 where the programme type is "POP MUSIC":

Command: 0x21 0x01 0x19 0x01 0xF0 0x0D

Response: 0x21 0x01 0x19 0x00 0x10 0x50 0x4F 0x50 0x20 0x4D  
0x55 0x53 0x49 0x43 0x20 0x20 0x20 0x20 0x20 0x20 0x20  
0x20 0x0D

| COMMAND: |  |
|----------|--|
| Byte:    | Description:   |
| St       | 0x21   |
| Zn       | Zone number  |
| Cc       | 0x19   |
| Dl       | 0x01   |
| Data1    | Request information source:<br>0xF0 – DAB program type |
| Et       | 0x0D   |

| RESPONSE:       |   |
|-----------------|---|
| Byte:           | Description:  |
| St              | 0x21  |
| Zn              | Zone number   |
| Cc              | 0x19  |
| Ac              | Answer code   |
| Dl              | Data length, fixed to 16 bytes (ASCII characters)   |
| Data1 – Data128 | The radio programme type in ASCII characters.<br>The data is padded to 16 bytes with the space character (0x20) |
| Et              | 0x0D  |

## **DLS/PDT info. (0x1A)**

Request DLS/PDT information (digital radio text) from the current radio station in a given zone. If DAB is not selected on the given zone an error 0x85 is returned.

### **Example**

Command/response sequence to request the DLS information on DAB in zone 1, where the response is "Playing your favourite music".

Command: 0x21 0x01 0x1A 0xF0 0x0D

Response: 0x21 0x01 0x1A 0x00 0x80 0x00 0x50 0x6C 0x61 0x79  
0x69 0x6E 0x67 0x20 0x79 0x6F 0x75 0x72 0x20 0x66  
0x61 0x76 0x6F 0x75 0x72 0x69 0x74 0x65 0x20 0x6D  
0x20  
0x20 0x20 0x20 0x20 0x20 0x20 0x20 0x20 0x20 0x20  
0x20 0x20 0x20 0x20 0x20 0x20 0x20 0x20 0x20 0x20  
0x20 0x20 0x20 0x20 0x20 0x20 0x20 0x20 0x20 0x20  
0x20 0x20 0x20 0x20 0x20 0x20 0x20 0x20 0x20 0x20  
0x20 0x20 0x20 0x20 0x20 0x20 0x20 0x20 0x20 0x20  
0x20 0x20 0x20 0x20 0x20 0x20 0x20 0x20 0x20 0x20  
0x20 0x20 0x20 0x20 0x20 0x20 0x20 0x20 0x20 0x20  
0x20 0x20 0x20 0x20 0x20 0x20 0x20 0x20 0x20 0x20  
0x20 0x20 0x20 0x20 0x20 0x20 0x20 0x20 0x20 0x20  
0x20 0x20 0x20 0x20 0x20 0x20 0x20 0x20 0x20 0x20  
0x20 0x20 0x20 0x20 0x20 0x20 0x20 0x20 0x20 0x20  
0x20 0x20 0x20 0x20 0x20 0x20 0x20 0x20 0x20 0x20  
0x20 0x20 0x20 0x20 0x20 0x20 0x20 0x20 0x20 0x20  
0x20 0x20 0x20 0x20 0x20 0x20 0x20 0x20 0x20 0x20

| COMMAND: |   |
|----------|---|
| Byte:    | Description:                              |
| St       | 0x21                                      |
| Zn       | Zone number                               |
| Cc       | 0x1A                                      |
| Dl       | 0x01                                      |
| Data1    | Request information source:<br>0xF0 – DAB |
| Et       | 0x0D                                      |

| RESPONSE:       |  |
|-----------------|--|
| Byte:           | Description:   |
| St              | 0x21   |
| Zn              | Zone number  |
| Cc              | 0x1A   |
| Ac              | Answer code  |
| Dl              | Data length, fixed to 128 bytes (ASCII characters)   |
| Data1 – Data<n> | The radio programme type in ASCII characters.<br>The data is padded to 128 bytes with the space character (0x20) |
| Et              | 0x0D   |

## Request preset details (0x1B)

Request details of tuner presets.

### Example

Command/response sequence to request preset 1 where the response is a preset on DAB called “DAB STATION 2”:

|           |  |
|-----------|--|
| Command:  | 0x21 0x01 0x1B 0x01 0x01 0x0D  |
| Response: | 0x21 0x01 0x1B 0x00 0x0F 0x01 0x02 0x44 0x41 0x42<br>0x20 0x53 0x54 0x41 0x54 0x49 0x4F 0x4E 0x20 0x32<br>0x0D |

| COMMAND:  |   |
|-----------|---|
| Byte:     | Description:  |
| St        | 0x21  |
| Zn        | Zone number   |
| Cc        | 0x1B  |
| Dl        | 0x01  |
| Data      | 0x01-0x32: (1-50) The number of the required preset                       |
| Et        | 0x0D  |
| RESPONSE: |   |
| Byte:     | Description:  |
| St        | 0x21  |
| Zn        | Zone number   |
| Cc        | 0x1B  |
| Ac        | Answer code   |
| Dl        | Data length <n>   |
| Data1     | 0x01-0x32: (1-50) The number of the requested preset                      |
| Data2     | 0x01 : FM frequency<br>0x02 : FM RDS name<br>0x03 : DAB (AVR450/750 only) |
| Data3     | FM: New frequency (MHz)   |
| Data4     | FM: New frequency (10's kHz)  |
| Data<n>   | The name (DAB, FM if RDS)<br>in ASCII characters                          |
| Et        | 0x0D  |

## Network playback status (0x1C)

Network message format.

If the network is not selected on the given zone an error 0x85 is returned.

### Example

Command/response sequence where the network module is playing a file “File.mp3” on zone 1:

|           |   |
|-----------|---|
| Command:  | 0x21 0x01 0x1C 0x01 0xF0 0x0D   |
| Response: | 0x21 0x01 0x1C 0x00 0x09 0x01 0x46 0x69 0x6C 0x65<br>0x2e 0x6d 0x70 0x33 0x0D |

| COMMAND:        |   |
|-----------------|---|
| Byte:           | Description:  |
| St              | 0x21  |
| Zn              | Zone number   |
| Cc              | 0x1C  |
| Dl              | 0x01  |
| Data            | 0xF0 – Request Network playback status  |
| Et              | 0x0D  |
| RESPONSE:       |   |
| Byte:           | Description:  |
| St              | 0x21  |
| Zn              | Zone number   |
| Cc              | 0x1C  |
| Ac              | Answer code   |
| Dl              | Data length <n>   |
| Data1           | 0x00 – Navigating<br>0x01 – Playing<br>0x02 – Paused<br>0xFF - Busy/Not Playing     |
| Data2 – Data<n> | name of folder in ASCII if navigating<br>name of file in ASCII if playing or paused |
| Et              | 0x0D  |

## IMAX Enhanced (0x0C)

Controls IMAX Enhanced.

### Example

Command/response sequence to set IMAX Enhanced to Auto:

|           |                                    |
|-----------|------------------------------------|
| Command:  | 0x21 0x01 0x0C 0x01 0xF1 0x0D      |
| Response: | 0x21 0x01 0x0C 0x00 0x01 0x02 0x0D |

| COMMAND:  |  |
|-----------|--|
| Byte:     | Description:   |
| St        | 0x21   |
| Zn        | Zone number  |
| Cc        | 0x0C   |
| Dl        | 0x01   |
| Data      | 0xF0 – Request current IMAX Enhanced state<br>0xF1 – IMAX Enhanced Auto<br>0xF2 – IMAX Enhanced On<br>0xF3 – IMAX Enhanced Off |
| Et        | 0x0D   |
| RESPONSE: |  |
| Byte:     | Description:   |
| St        | 0x21   |
| Zn        | Zone number  |
| Cc        | 0x0C   |
| Ac        | Answer code  |
| Dl        | 0x01   |
| Data1     | 0x00 – IMAX Enhanced Off<br>0x01 – IMAX Enhanced On<br>0x02 – IMAX Enhanced Auto   |
| Et        | 0x0D   |

## Setup Adjustment Command Specifications

### Treble Equalisation (0x35)

Adjust the amount of treble equalisation.

#### Example

Command/response sequence to set the treble to -2dB:

Command: 0x21 0x01 0x35 0x01 0x82 0x0D

Response: 0x21 0x01 0x35 0x00 0x01 0x82 0x0D

| COMMAND: |  |
|----------|--|
| Byte:    | Description:   |
| St       | 0x21   |
| Zn       | Zone number  |
| Cc       | 0x35   |
| Dl       | 0x01   |
| Data     | 0x00 — 0x0C – Set treble to 0dB — +12dB<br>0x81 — 0x8C – Set treble to -1dB — -12dB<br>0xF0 – Request current treble value<br>0xF1 – Increment treble by 1dB<br>0xF2 – Decrement treble by 1dB |
| Et       | 0x0D   |

| RESPONSE: |   |
|-----------|---|
| Byte:     | Description:  |
| St        | 0x21  |
| Zn        | Zone number   |
| Cc        | 0x35  |
| Ac        | Answer code   |
| Dl        | 0x01  |
| Data1     | 0x00 — 0x0C – Treble is 0dB — +12dB<br>0x81 — 0x8C – Treble is -1dB — -12dB |
| Et        | 0x0D  |

### Bass Equalisation (0x36)

Adjust the amount of bass equalisation.

#### Example

Command/response sequence to increase the bass EQ by 1dB when it was 0dB:

Command: 0x21 0x01 0x36 0x01 0xF1 0x0D

Response: 0x21 0x01 0x36 0x00 0x01 0x01 0x0D

| COMMAND: |  |
|----------|--|
| Byte:    | Description:   |
| St       | 0x21   |
| Zn       | Zone number  |
| Cc       | 0x36   |
| Dl       | 0x01   |
| Data     | 0x00 — 0x0C – Set bass to 0dB — +12dB<br>0x81 — 0x8C – Set bass to -1dB — -12dB<br>0xF0 – Request current bass value<br>0xF1 – Increment bass by 1dB<br>0xF2 – Decrement bass by 1dB |
| Et       | 0x0D   |

| RESPONSE: |   |
|-----------|---|
| Byte:     | Description:  |
| St        | 0x21  |
| Zn        | Zone number   |
| Cc        | 0x36  |
| Ac        | Answer code   |
| Dl        | 0x01  |
| Data1     | 0x00 — 0x0C – Bass is 0dB — +12dB<br>0x81 — 0x8C – Bass is -1dB — -12dB |
| Et        | 0x0D  |

### Room Equalisation (0x37)

Turn the room equalisation system on/off.

#### Example

Command/response sequence to turn the room equalisation system on:

Command: 0x21 0x01 0x37 0x01 0xF1 0x0D

Response: 0x21 0x01 0x37 0x00 0x01 0x01 0x0D

| COMMAND: |   |
|----------|---|
| Byte:    | Description:  |
| St       | 0x21  |
| Zn       | Zone number   |
| Cc       | 0x37  |
| Dl       | 0x01  |
| Data     | 0xF0 – Request current Room EQ state<br>0xF1 – Room EQ on<br>0xF2 – Room EQ off |
| Et       | 0x0D  |

| RESPONSE: |  |
|-----------|--|
| Byte:     | Description:   |
| St        | 0x21   |
| Zn        | Zone number  |
| Cc        | 0x37   |
| Ac        | Answer code  |
| Dl        | 0x01   |
| Data1     | 0x00 – Room EQ is off<br>0x01 – Room EQ is on<br>0x02 – Room EQ has not been calculated and is therefore off |
| Et        | 0x0D   |

## Dolby Volume (0x38)

Control the status of the Dolby volume system.

### Example

Command/response sequence to turn the Dolby Volume system on:

Command: 0x21 0x01 0x38 0x01 0x01 0x0D

Response: 0x21 0x01 0x38 0x00 0x01 0x02 0x0D

| COMMAND:  |   |
|-----------|---|
| Byte:     | Description:  |
| St        | 0x21  |
| Zn        | Zone number   |
| Cc        | 0x38  |
| Dl        | 0x01  |
| Data      | 0x00 – Dolby Volume off<br>0x01 – Dolby Volume on<br>0xF0 – Request current Dolby Volume mode |
| Et        | 0x0D  |
| RESPONSE: |   |
| Byte:     | Description:  |
| St        | 0x21  |
| Zn        | Zone number   |
| Cc        | 0x38  |
| Ac        | Answer code   |
| Dl        | 0x01  |
| Data1     | 0x00 – Dolby Volume is off<br>0x01 – Dolby Volume is on                                       |
| Et        | 0x0D  |

## Dolby Leveller (0x39)

Control the status of the leveller component of the Dolby volume system.

### Example

Command/response sequence to set the Dolby Leveller to 5:

Command: 0x21 0x01 0x39 0x01 0x05 0x0D

Response: 0x21 0x01 0x39 0x00 0x01 0x05 0x0D

| COMMAND:  |  |
|-----------|--|
| Byte:     | Description:   |
| St        | 0x21   |
| Zn        | Zone number  |
| Cc        | 0x39   |
| Dl        | 0x01   |
| Data      | 0x00 – 0xA – Set Dolby Leveller to 0 – 10<br>0xF0 – Request current Dolby Leveller setting<br>0xF1 – Increment Dolby Leveller setting<br>0xF2 – Decrement Dolby Leveller setting<br>0xFF – Turn off Dolby Leveller |
| Et        | 0x0D   |
| RESPONSE: |  |
| Byte:     | Description:   |
| St        | 0x21   |
| Zn        | Zone number  |
| Cc        | 0x39   |
| Ac        | Answer code  |
| Dl        | 0x01   |
| Data1     | 0x00 – 0xA – Dolby Leveller setting is 0 – 10<br>0xFF – Dolby Leveller is off  |
| Et        | 0x0D   |

## Dolby Volume Calibration Offset (0x3A)

Adjust the calibration offset of the Dolby volume system.

### Example

Command/response sequence to set the calibration offset to -5dB:

Command: 0x21 0x01 0x3A 0x01 0x85 0x0D

Response: 0x21 0x01 0x3A 0x00 0x01 0x85 0x0D

| COMMAND:  |  |
|-----------|--|
| Byte:     | Description:   |
| St        | 0x21   |
| Zn        | Zone number  |
| Cc        | 0x3A   |
| Dl        | 0x01   |
| Data      | 0x00 – 0xF – Set the calibration offset to 0 – 15dB<br>0x80 – 0x8F – Set the calibration offset to -1 – -15dB<br>0xF0 – Request current calibration offset<br>0xF1 – Increment the calibration offset by 1dB<br>0xF2 – Decrement the calibration offset by 1dB |
| Et        | 0x0D   |
| RESPONSE: |  |
| Byte:     | Description:   |
| St        | 0x21   |
| Zn        | Zone number  |
| Cc        | 0x3A   |
| Ac        | Answer code  |
| Dl        | 0x01   |
| Data1     | 0x00 – 0xF – Calibration offset is 0 – 15dB<br>0x80 – 0x8F – Calibration offset is -1 – -15dB  |
| Et        | 0x0D   |

## Balance (0x3B)

Adjust the balance control.

### Example

Command/response sequence to set the balance to -3:

Command: 0x21 0x01 0x3B 0x01 0x83 0x0D

Response: 0x21 0x01 0x3B 0x00 0x01 0x83 0x0D

| COMMAND:  |  |
|-----------|--|
| Byte:     | Description:   |
| St        | 0x21   |
| Zn        | Zone number  |
| Cc        | 0x3B   |
| Dl        | 0x01   |
| Data      | 0x00 — 0x06 – Set the balance to 0 — 6<br>0x81 — 0x86 – Set the balance to -1 — -6<br>0xF0 – Request current balance<br>0xF1 – Increment the balance by 1dB<br>0xF2 – Decrement the balance by 1dB |
| Et        | 0x0D   |
| RESPONSE: |  |
| Byte:     | Description:   |
| St        | 0x21   |
| Zn        | Zone number  |
| Cc        | 0x3B   |
| Ac        | Answer code  |
| Dl        | 0x01   |
| Data1     | 0x00 — 0x06 – Balance is 0 — 6<br>0x81 — 0x86 – Balance is -1 — -6   |
| Et        | 0x0D   |

## Subwoofer Trim (0x3F)

Adjust the value of subwoofer trim.

### Example

Command/response sequence to set the subwoofer trim to -1.5dB:

Command: 0x21 0x01 0x3F 0x01 0x85 0x0D

Response: 0x21 0x01 0x3F 0x00 0x01 0x85 0x0D

| COMMAND:  |  |
|-----------|--|
| Byte:     | Description:   |
| St        | 0x21   |
| Zn        | Zone number  |
| Cc        | 0x3F   |
| Dl        | 0x01   |
| Data      | 0x00 — 0x14 – Set positive subwoofer trim in 0.5dB steps (e.g. 0x02 = +1.0dB)<br>0x81 — 0x94 – Set negative sub. trim in 0.5dB steps (e.g. 0x82 = -1.0dB)<br>0xF0 – Request current subwoofer trim value<br>0xF1 – Increment the subwoofer trim by 0.5dB<br>0xF2 – Decrement the subwoofer trim by 0.5dB |
| Et        | 0x0D   |
| RESPONSE: |  |
| Byte:     | Description:   |
| St        | 0x21   |
| Zn        | Zone number  |
| Cc        | 0x3F   |
| Ac        | Answer code  |
| Dl        | 0x01   |
| Data1     | 0x00 — 0x14 – Positive subwoofer trim in 0.5dB steps (e.g. 0x02 = +1.0dB)<br>0x81 — 0x94 – Negative subwoofer trim in 0.5dB steps (e.g. 0x82 = -1.0dB)   |
| Et        | 0x0D   |

## Lipsync Delay (0x40)

Adjust the lipsync delay value.

### Example

Command/response sequence to set the lipsync delay to 50ms:

Command: 0x21 0x01 0x40 0x01 0x0A 0x0D

Response: 0x21 0x01 0x40 0x00 0x01 0x0A 0x0D

| COMMAND:  |   |
|-----------|---|
| Byte:     | Description:  |
| St        | 0x21  |
| Zn        | Zone number   |
| Cc        | 0x40  |
| Dl        | 0x01  |
| Data      | 0x00 — 0x32 – set the lipsync delay in 5ms steps (e.g. 0x08 = 40ms)<br>0xF0 – Request current lipsync delay value<br>0xF1 – Increment the lipsync delay by 5ms<br>0xF2 – Decrement the lipsync delay by 5ms |
| Et        | 0x0D  |
| RESPONSE: |   |
| Byte:     | Description:  |
| St        | 0x21  |
| Zn        | Zone number   |
| Cc        | 0x40  |
| Ac        | Answer code   |
| Dl        | 0x01  |
| Data1     | 0x00 — 0x32 – the lipsync delay in 5ms steps (e.g. 0x10 = 80ms)   |
| Et        | 0x0D  |

## Compression (0x41)

Adjust the dynamic range compression setting.

### Example

Command/response sequence to set compression to medium:

Command: 0x21 0x01 0x41 0x01 0x01 0x0D

Response: 0x21 0x01 0x41 0x00 0x01 0x01 0x0D

| COMMAND:  |  |
|-----------|--|
| Byte:     | Description:   |
| St        | 0x21   |
| Zn        | Zone number  |
| Cc        | 0x41   |
| Dl        | 0x01   |
| Data      | 0x00 – Compression off<br>0x01 – Set compression to medium<br>0x02 – Set compression to high<br>0xF0 – Request current compression setting |
| Et        | 0x0D   |
| RESPONSE: |  |
| Byte:     | Description:   |
| St        | 0x21   |
| Zn        | Zone number  |
| Cc        | 0x41   |
| Ac        | Answer code  |
| Dl        | 0x01   |
| Data1     | 0x00 – Compression off<br>0x01 – medium<br>0x02 – high   |
| Et        | 0x0D   |

## Request incoming video parameters (0x42)

Request the incoming video resolution, refresh rate and aspect ratio.

### Example

Command/response sequence to request video parameters, where the video is 1280x720 (720p) 50Hz 16:9:

Command: 0x21 0x01 0x42 0x01 0xF0 0x0D

Response: 0x21 0x01 0x42 0x00 0x07 0x05 0x00 0x02 0xD0 0x32 0x00 0x02 0x0D

| COMMAND:  |  |
|-----------|--|
| Byte:     | Description:   |
| St        | 0x21   |
| Zn        | Zone number  |
| Cc        | 0x42   |
| Dl        | 0x01   |
| Data      | 0xF0 – Request incoming video parameters   |
| Et        | 0x0D   |
| RESPONSE: |  |
| Byte:     | Description:   |
| St        | 0x21   |
| Zn        | Zone number  |
| Cc        | 0x42   |
| Ac        | Answer code  |
| Dl        | 0x07   |
| Data1     | Horizontal resolution MSB (e.g. for 720p: 0x05 since 1280 = 0x0500)  |
| Data2     | Horizontal resolution LSB (e.g. for 720p: 0x00 since 1280 = 0x0500)  |
| Data3     | Vertical resolution MSB (e.g. for 720p: 0x02 since 720 = 0x02D0)   |
| Data4     | Vertical resolution LSB (e.g. for 720p: 0xD0 since 720 = 0x02D0)   |
| Data5     | Refresh rate for full image update (half the field rate for interlaced signals)<br>(e.g. for 50Hz progressive: 0x32) |
| Data6     | Interlaced flag:<br>0x00 – Progressive<br>0x01 – Interlaced  |
| Data7     | Aspect ratio:<br>0x00 – Undefined<br>0x01 – 4:3<br>0x02 – 16:9   |
| Et        | 0x0D   |

## Request incoming audio format (0x43)

Request the incoming audio format.

### Example

Command/response sequence to request the incoming audio format, where the format is Dolby Digital 5.1:

Command: 0x21 0x01 0x43 0x01 0xF0 0x0D

Response: 0x21 0x01 0x43 0x00 0x02 0x02 0x1A 0x0D

| COMMAND:  |  |
|-----------|--|
| Byte:     | Description:   |
| St        | 0x21   |
| Zn        | Zone number  |
| Cc        | 0x43   |
| Dl        | 0x01   |
| Data      | 0xF0 – Request incoming audio format   |
| Et        | 0x0D   |
| RESPONSE: |  |
| Byte:     | Description:   |
| St        | 0x21   |
| Zn        | Zone number  |
| Cc        | 0x43   |
| Ac        | Answer code  |
| Dl        | 0x02   |
| Data1     | Audio stream format:<br>0x00 – PCM<br>0x01 – Analogue Direct<br>0x02 – Dolby Digital<br>0x03 – Dolby Digital EX<br>0x04 – Dolby Digital Surround<br>0x05 – Dolby Digital Plus<br>0x06 – Dolby Digital True HD<br>0x07 – DTS<br>0x08 – DTS 96/24<br>0x09 – DTS ES Matrix<br>0x0A – DTS ES Discrete<br>0x0B – DTS ES Matrix 96/24<br>0x0C – DTS ES Discrete 96/24<br>0x0D – DTS HD Master Audio<br>0x0E – DTS HD High Res Audio<br>0x0F – DTS Low Bit Rate<br>0x10 – DTS Core<br>0x13 – PCM Zero<br>0x14 – Unsupported<br>0x15 – Undetected<br>0x16 – Dolby Atmos<br>0x17 – DTS:X<br>0x18 - IMAX ENHANCED  |
| Data2     | Audio channel configuration:<br>0x00 – Dual Mono<br>0x01 – Centre only<br>0x02 – Stereo only<br>0x03 – Stereo + mono surround<br>0x04 – Stereo + Surround L & R<br>0x05 – Stereo + Surround L & R + mono Surround Back<br>0x06 – Stereo + Surround L & R + Surround Back L & R<br>0x07 – Stereo + Surround L & R containing matrix information for surround back L&R<br>0x08 – Stereo + Centre<br>0x09 – Stereo + Centre + mono surround<br>0x0A – Stereo + Centre + Surround L & R<br>0x0B – Stereo + Centre + Surround L & R + mono Surround Back<br>0x0C – Stereo + Centre + Surround L & R + Surround Back L & R<br>0x0D – Stereo + Centre + Surround L & R containing matrix information for surround back L&R<br>0x0E – Stereo Downmix Lt Rt<br>0x0F – Stereo Only (Lo Ro)<br>0x10 – Dual Mono + LFE<br>0x11 – Centre + LFE<br>0x12 – Stereo + LFE<br>0x13 – Stereo + single surround + LFE<br>0x14 – Stereo + Surround L & R + LFE<br>0x15 – Stereo + Surround L & R + mono Surround Back + LFE<br>0x16 – Stereo + Surround L & R + Surround Back L & R + LFE<br>0x17 – Stereo + Surround L & R + LFE<br>0x18 – Stereo + Centre + LFE containing matrix information for surround back L&R<br>0x19 – Stereo + Centre + single surround + LFE<br>0x1A – Stereo + Surround L & R + LFE (Standard 5.1)<br>0x1B – Stereo + Centre + Surround L & R + mono Surround Back + LFE (6.1, e.g. DTS ES Discrete)<br>0x1C – Stereo + Centre + Surround L & R + Surround Back L & R + LFE (7.1)<br>0x1D – Stereo + Centre + Surround L & R + LFE, containing matrix information for surround back L&R (6.1 e.g. Dolby Digital EX)<br>0x1E – Stereo Downmix (Lt Rt) + LFE<br>0x1F – Stereo Only (Lo Ro) + LFE<br>0x20 – Unknown<br>0x21 – Undetected |
| Et        | 0x0D   |

## Request incoming audio sample rate (0x44)

Request the incoming audio sample rate.

### Example

Command/response sequence to request the incoming audio sample rate, where the rate is 48kHz:

Command: 0x21 0x01 0x44 0x01 0xF0 0x0D

Response: 0x21 0x01 0x44 0x00 0x01 0x02 0x0D

| COMMAND:  |   |
|-----------|---|
| Byte:     | Description:  |
| St        | 0x21  |
| Zn        | 0x01  |
| Cc        | 0x44  |
| Dl        | 0x01  |
| Data      | 0xF0 – Request incoming audio sample rate   |
| Et        | 0x0D  |
| RESPONSE: |   |
| Byte:     | Description:  |
| St        | 0x21  |
| Zn        | Zone number   |
| Cc        | 0x44  |
| Ac        | Answer code   |
| Dl        | 0x01  |
| Data1     | Incoming audio sample rate:<br>0x00 – 32 KHz<br>0x01 – 44.1 KHz<br>0x02 – 48 KHz<br>0x03 – 88.2 KHz<br>0x04 – 96 KHz<br>0x05 – 176.4 KHz<br>0x06 – 192 KHz<br>0x07 – Unknown<br>0x08 – Undetected |
| Et        | 0x0D  |

## Set/Request Sub Stereo Trim (0x45)

Set/Request the subwoofer trim value for stereo mode.

### Example

Command/response sequence to set the sub stereo trim to -1.5dB:

Command: 0x21 0x01 0x45 0x01 0x83 0x0D

Response: 0x21 0x01 0x45 0x00 0x01 0x83 0x0D

| COMMAND:  |   |
|-----------|---|
| Byte:     | Description:  |
| St        | 0x21  |
| Zn        | 0x01  |
| Cc        | 0x45  |
| Dl        | 0x01  |
| Data      | 0x00 – set the Sub Stereo Trim value to 0dB<br>0x81 – 0x94 – set the Sub Stereo Trim value to -0.5dB — -10.00dB<br>0xF0 – Request Sub Stereo Trim value<br>0xF1 – Increment Sub Stereo Trim value by 0.5dB<br>0xF2 – Decrement Sub Stereo Trim value by 0.5dB |
| Et        | 0x0D  |
| RESPONSE: |   |
| Byte:     | Description:  |
| St        | 0x21  |
| Zn        | Zone number   |
| Cc        | 0x45  |
| Ac        | Answer code   |
| Dl        | 0x01  |
| Data1     | 0x00, 0x81 — 0x94 – Sub Stereo Trim value in -0.5dB steps   |
| Et        | 0x0D  |

## **Set/Request Zone 1 OSD on/off (0x4E)**

Set/Request whether the Zone 1 OSD is shown.

### **Example**

Command/response sequence to set the Zone 1 OSD to ‘Off’:

Command: 0x21 0x01 0x4A 0x01 0xF2 0x0D  
Response: 0x21 0x01 0x4A 0x00 0x00 0x01 0x0D

| COMMAND:  |  |
|-----------|--|
| Byte:     | Description:   |
| St        | 0x21   |
| Zn        | 0x01   |
| Cc        | 0x4E   |
| Dl        | 0x01   |
| Data      | 0xF0 – Request current Zone 1 OSD on/off state.<br>0xF1 – Set Zone 1 OSD to On.<br>0xF2 – Set Zone 1 OSD to Off. |
| Et        | 0x0D   |
| RESPONSE: |  |
| Byte:     | Description:   |
| St        | 0x21   |
| Zn        | 0x01   |
| Cc        | 0x4E   |
| Ac        | Answer code  |
| Dl        | 0x01   |
| Data1     | 0x00 – Zone 1 OSD is On.<br>0x01 – Zone 1 OSD is Off.  |
| Et        | 0x0D   |

## **Set/Request Video Output Switching (0x4F)**

Set/Request the HDMI video output selection.

### **Example**

Command/response sequence to set the video output to HDMI output 1:

Command: 0x21 0x01 0x4F 0x01 0x02 0x0D  
Response: 0x21 0x01 0x4F 0x00 0x01 0x02 0x0D

| COMMAND:  |   |
|-----------|---|
| Byte:     | Description:  |
| St        | 0x21  |
| Zn        | 0x01  |
| Cc        | 0x4F  |
| Dl        | 0x01  |
| Data      | 0x02 – Set HDMI Output 1.<br>0x03 – Set HDMI Output 2.<br>0x04 – Set HDMI Output 1 & 2.<br>0xF0 – Request current video output switching setting. |
| Et        | 0x0D  |
| RESPONSE: |   |
| Byte:     | Description:  |
| St        | 0x21  |
| Zn        | 0x01  |
| Cc        | 0x4F  |
| Ac        | Answer code   |
| Dl        | 0x01  |
| Data1     | 0x02 – HDMI Output 1.<br>0x03 – HDMI Output 2.<br>0x04 – HDMI Output 1 & 2.   |
| Et        | 0x0D  |

## **Set/request input name (0x20)**

This command returns the name of an input if renamed by the user. It can also be used to set the input name.

### **Example**

Command/response sequence for setting the current input to “BDP300”:

Command: 0x21 0x01 0x20 0x06 0x42 0x44 0x50 0x33 0x30 0x30 0x0D  
Response: 0x20 0x01 0x20 0x00 0x06 0x42 0x44 0x50 0x33 0x30 0x30 0x0D

| COMMAND:         |   |
|------------------|---|
| Byte:            | Description:  |
| St               | 0x21  |
| Zn               | 0x01  |
| Cc               | 0x20  |
| Dl               | 0x01 (query) or <n> (limited to 10 characters) for setting name |
| Data             | F0 - query<br>1-<n>   |
| Et               | 0x0D  |
| RESPONSE:        |   |
| Byte:            | Description:  |
| St               | 0x21  |
| Zn               | Zone Number   |
| Cc               | 0x20  |
| Ac               | Answer code   |
| Dl               | Data length - <n> if setting, 0x0A if requesting the name       |
| Data1 - Data <n> | Input name in ASCII characters                                  |
| Et               | 0x0D  |

### **FM Scan up/down (0x23)**

Initiates a FM scan up or down. Note: only valid if on FM input

#### **Example**

Command/response to starting a FM scan up:

Command: 0x21 0x01 0x23 0x01 0x01 0x0D

Response: 0x21 0x01 0x23 0x00 0x01 0xFF 0x0D

#### **COMMAND:**

| Byte: | Description:                       |
|-------|------------------------------------|
| St    | 0x21                               |
| Zn    | 0x01                               |
| Cc    | 0x23                               |
| Dl    | 0x01                               |
| Data  | 0x01 - Scan up<br>0x02 - Scan down |
| Et    | 0x0D                               |

#### **RESPONSE:**

| Byte: | Description:    |
|-------|-----------------|
| St    | 0x21            |
| Zn    | Zone Number     |
| Cc    | 0x23            |
| Ac    | Answer code     |
| Dl    | 0x01            |
| Data1 | 0xFF - scanning |
| Et    | 0x0D            |

### **DAB Scan (0x24)**

Initiates a DAB scan. Note: only valid if on DAB input

#### **Example**

Command/response to starting a DAB scan:

Command: 0x21 0x01 0x24 0x01 0xF0 0x0D

Response: 0x21 0x01 0x24 0x00 0x01 0xFF 0x0D

#### **COMMAND:**

| Byte: | Description:          |
|-------|-----------------------|
| St    | 0x21                  |
| Zn    | 0x01                  |
| Cc    | 0x24                  |
| Dl    | 0x01                  |
| Data  | 0xF0 - Start DAB scan |
| Et    | 0x0D                  |

#### **RESPONSE:**

| Byte: | Description:    |
|-------|-----------------|
| St    | 0x21            |
| Zn    | Zone Number     |
| Cc    | 0x24            |
| Ac    | Answer code     |
| Dl    | 0x01            |
| Data1 | 0xFF - scanning |
| Et    | 0x0D            |

### **Heartbeat (0x25)**

Heartbeat command to check unit is still connected and communication - also resets the EuP standby timer.

#### **Example**

Command/response to sending a heartbeat command:

Command: 0x21 0x01 0x25 0x01 0xF0 0x0D

Response: 0x21 0x01 0x25 0x00 0x01 0x00 0x0D

#### **COMMAND:**

| Byte: | Description:     |
|-------|------------------|
| St    | 0x21             |
| Zn    | 0x01             |
| Cc    | 0x25             |
| Dl    | 0x01             |
| Data  | 0xF0 - Heartbeat |
| Et    | 0x0D             |

#### **RESPONSE:**

| Byte: | Description:    |
|-------|-----------------|
| St    | 0x21            |
| Zn    | Zone Number     |
| Cc    | 0x25            |
| Ac    | Answer code     |
| Dl    | 0x01            |
| Data1 | 0x00 - response |
| Et    | 0x0D            |

## **Reboot (0x26)**

Forces a reboot of the unit.

### **Example**

Command/response to sending a reboot command:

Command: 0x21 0x01 0x26 0x06 0x52 0x45 0x42 0x4F 0x4F 0x54  
0x0D

Response: 0x21 0x01 0x26 0x01 0x00 0x0D

| COMMAND: |              |
|----------|--------------|
| Byte:    | Description: |
| St       | 0x21         |
| Zn       | 0x01         |
| Cc       | 0x26         |
| Dl       | 0x06         |
| Data1    | 0x52         |
| Data2    | 0x45         |
| Data3    | 0x42         |
| Data4    | 0x4F         |
| Data5    | 0x4F         |
| Data6    | 0x54         |
| Et       | 0x0D         |

| RESPONSE: |                 |
|-----------|-----------------|
| Byte:     | Description:    |
| St        | 0x21            |
| Zn        | Zone Number     |
| Cc        | 0x26            |
| Ac        | Answer code     |
| Dl        | 0x01            |
| Data1     | 0x00 - response |
| Et        | 0x0D            |

## AV RC5 command codes

These codes are recognised as infra-red signals received by the front panel, RC5 electrical signals received by the remote in jacks and as control data using the 'Simulate RC5 IR Command' (0x 08).

### Basic Functions

These RC5 codes are present on the supplied IR remote control and provide control over basic amplifier and video processing functions.

| Function                             | RC5 code<br>[system-command] | RC5 code<br>(Data1 - Data2) |
|--------------------------------------|------------------------------|-----------------------------|
|                                      | Decimal                      | Hexadecimal                 |
| Standby                              | 16-12                        | 0x10 - 0x0C                 |
| 1                                    | 16-1                         | 0x10 - 0x01                 |
| 2                                    | 16-2                         | 0x10 - 0x02                 |
| 3                                    | 16-3                         | 0x10 - 0x03                 |
| 4                                    | 16-4                         | 0x10 - 0x04                 |
| 5                                    | 16-5                         | 0x10 - 0x05                 |
| 6                                    | 16-6                         | 0x10 - 0x06                 |
| 7                                    | 16-7                         | 0x10 - 0x07                 |
| 8                                    | 16-8                         | 0x10 - 0x08                 |
| 9                                    | 16-9                         | 0x10 - 0x09                 |
| Access Lipsync Delay control         | 16-50                        | 0x10 - 0x32                 |
| 0                                    | 16-0                         | 0x10 - 0x00                 |
| Cycle between VFD information panels | 16-55                        | 0x10 - 0x37                 |
| Rewind                               | 16-121                       | 0x10 - 0x79                 |
| Fast Forward                         | 16-52                        | 0x10 - 0x34                 |
| Skip Back                            | 16-33                        | 0x10 - 0x21                 |
| Skip Forward                         | 16-11                        | 0x10 - 0x0B                 |
| Stop                                 | 16-54                        | 0x10 - 0x36                 |
| Play                                 | 16-53                        | 0x10 - 0x35                 |
| Pause                                | 16-48                        | 0x10 - 0x30                 |
| Disc (Record) (Enter Trim Menu)      | 16-90                        | 0x10 - 0x5A                 |
| MENU (Enter system menu)             | 16-82                        | 0x10 - 0x52                 |
| Navigate Up                          | 16-86                        | 0x10 - 0x56                 |
| Pop Up (Dolby Volume on/off)         | 16-70                        | 0x10 - 0x46                 |
| Navigate Left                        | 16-81                        | 0x10 - 0x51                 |
| OK                                   | 16-87                        | 0x10 - 0x57                 |
| Navigate Right                       | 16-80                        | 0x10 - 0x50                 |
| Audio (Room EQ on/off)               | 16-30                        | 0x10 - 0x1E                 |
| Navigate Down                        | 16-85                        | 0x10 - 0x55                 |
| RTN (Access Subwoofer Trim control)  | 16-51                        | 0x10 - 0x33                 |
| HOME                                 | 16-43                        | 0x10 - 0x2B                 |
| Mute                                 | 16-13                        | 0x10 - 0x0D                 |
| Increase volume (+)                  | 16-16                        | 0x10 - 0x10                 |
| MODE (Cycle between decoding modes)  | 16-32                        | 0x10 - 0x20                 |
| DISP (Change VFD brightness)         | 16-59                        | 0x10 - 0x3B                 |
| Activate DIRECT mode                 | 16-10                        | 0x10 - 0x0A                 |
| Decrease volume (-)                  | 16-17                        | 0x10 - 0x11                 |
| Red                                  | 16-41                        | 0x10 - 0x29                 |
| Green                                | 16-42                        | 0x10 - 0x2A                 |
| Yellow                               | 16-43                        | 0x10 - 0x2B                 |
| Blue                                 | 16-55                        | 0x10 - 0x37                 |
| Radio                                | 16-91                        | 0x10 - 0x5B                 |
| Aux                                  | 16-99                        | 0x10 - 0x63                 |
| Net                                  | 16-92                        | 0x10 - 0x5C                 |
| USB                                  | 16-93                        | 0x10 - 0x5D                 |
| AV                                   | 16-94                        | 0x10 - 0x5E                 |
| Sat                                  | 16-27                        | 0x10 - 0x1B                 |
| PVR                                  | 16-96                        | 0x10 - 0x60                 |
| Game                                 | 16-97                        | 0x10 - 0x61                 |

### Advanced Functions

These RC5 codes are not present on the supplied remote control but have been created for custom install use. In order for the AVR to respond to these codes they must be transmitted from a programmable IR remote control or over the control link using the 'Simulate RC5 IR Command' (0x08).

| Function                        | RC5 Code<br>[system-command] | RC5 Code<br>(Data1 - Data2) |
|---------------------------------|------------------------------|-----------------------------|
|                                 | Decimal                      | Hexadecimal                 |
| BD                              | 16-98                        | 0x10 - 0x62                 |
| CD                              | 16-118                       | 0x10 - 0x76                 |
| STB                             | 16-100                       | 0x10 - 0x64                 |
| VCR                             | 16-119                       | 0x10 - 0x77                 |
| Display                         | 16-58                        | 0x10 - 0x3A                 |
| Power On                        | 16-123                       | 0x10 - 0x7B                 |
| Power Off                       | 16-124                       | 0x10 - 0x7C                 |
| Change control to next zone     | 16-95                        | 0x10 - 0x5F                 |
| Cycle between output resolutons | 16-47                        | 0x10 - 0x2F                 |
| Access Bass control             | 16-39                        | 0x10 - 0x27                 |
| Access Speaker Trim controls    | 16-37                        | 0x10 - 0x25                 |
| Access Treble control           | 16-14                        | 0x10 - 0x0E                 |
| Random                          | 16-76                        | 0x10 - 0x4C                 |
| Repeat                          | 16-49                        | 0x10 - 0x31                 |
| Direct mode On                  | 16-78                        | 0x10 - 0x4E                 |
| Direct mode Off                 | 16-79                        | 0x10 - 0x4F                 |
| Multi Channel                   | 16-106                       | 0x10 - 0x6A                 |
| Stereo                          | 16-107                       | 0x10 - 0x6B                 |
| Dolby Surround                  | 16-110                       | 0x10 - 0x6E                 |
| DTS Neo:6 Cinema                | 16-111                       | 0x10 - 0x6F                 |
| DTS Neo:6 Music                 | 16-112                       | 0x10 - 0x70                 |
| DTS Neural:X                    | 16-113                       | 0x10 - 0x71                 |
| Reserved                        | 16-114                       | 0x10 - 0x72                 |
| DTS Virtual:X                   | 16-115                       | 0x10 - 0x73                 |
| 5/7 Ch Stereo                   | 16-69                        | 0x10 - 0x45                 |
| Dolby D EX                      | 16-23                        | 0x10 - 0x17                 |
| Mute On                         | 16-26                        | 0x10 - 0x1A                 |
| Mute Off                        | 16-120                       | 0x10 - 0x78                 |
| FM                              | 16-28                        | 0x10 - 0x1C                 |
| DAB                             | 16-72                        | 0x10 - 0x48                 |
| Lip Sync +5ms                   | 16-15                        | 0x10 - 0x0F                 |
| Lip sync -5ms                   | 16-101                       | 0x10 - 0x65                 |
| Sub trim +0.5dB                 | 16-105                       | 0x10 - 0x69                 |
| Sub trim -0.5dB                 | 16-108                       | 0x10 - 0x6C                 |
| Display Off                     | 16-31                        | 0x10 - 0x1F                 |
| Display L1                      | 16-34                        | 0x10 - 0x22                 |
| Display L2                      | 16-35                        | 0x10 - 0x23                 |
| Balance left                    | 16-38                        | 0x10 - 0x26                 |
| Balance right                   | 16-40                        | 0x10 - 0x28                 |
| Bass +1                         | 16-44                        | 0x10 - 0x2C                 |
| Bass -1                         | 16-45                        | 0x10 - 0x2D                 |
| Treble +1                       | 16-46                        | 0x10 - 0x2E                 |
| Treble -1                       | 16-102                       | 0x10 - 0x66                 |
| Set Zone 2 to Follow Zone 1     | 16-20                        | 0x10 - 0x14                 |
| Zone 2 Power On                 | 23-123                       | 0X17 - 0x7B                 |

| <b>Function</b>       | <b>RC5 Code<br/>[system-command]</b> | <b>RC5 Code<br/>(Data1 - Data2)</b> |
|-----------------------|--------------------------------------|-------------------------------------|
|                       | Decimal                              | Hexadecimal                         |
| Zone 2 Power Off      | 23-124                               | 0x17 - 0x7C                         |
| Zone 2 Vol+           | 23-1                                 | 0x17 - 0x01                         |
| Zone 2 Vol-           | 23-2                                 | 0x17 - 0x02                         |
| Zone 2 Mute           | 23-3                                 | 0x17 - 0x03                         |
| Zone 2 Mute On        | 23-4                                 | 0x17 - 0x04                         |
| Zone 2 Mute Off       | 23-5                                 | 0x17 - 0x05                         |
| Zone 2 CD             | 23-6                                 | 0x17 - 0x06                         |
| Zone 2 BD             | 23-7                                 | 0x17 - 0x07                         |
| Zone 2 STB            | 23-8                                 | 0x17 - 0x08                         |
| Zone 2 AV             | 23-9                                 | 0x17 - 0x09                         |
| Zone 2 Game           | 23-11                                | 0x17 - 0x0B                         |
| Zone 2 Aux            | 23-13                                | 0x17 - 0x0D                         |
| Zone 2 PVR            | 23-15                                | 0x17 - 0x0F                         |
| Zone 2 FM             | 23-14                                | 0x17 - 0x0E                         |
| Zone 2 DAB            | 23-16                                | 0x17 - 0x10                         |
| Zone 2 USB            | 23-18                                | 0x17 - 0x12                         |
| Zone 2 NET            | 23-19                                | 0x17 - 0x13                         |
| Zone 2 SAT            | 23-20                                | 0x17 - 0x14                         |
| Zone 2 VCR            | 23-21                                | 0x17 - 0x15                         |
| Select HDMI Out 1     | 16-73                                | 0x10 - 0x49                         |
| Select HDMI Out 2     | 16-74                                | 0x10 - 0x4A                         |
| Select HDMI Out 1 & 2 | 16-75                                | 0x10 - 0x4B                         |

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